Section 2-2: Conditional Statements (Day 2)

### Conditional

- A statement that can be written in *If-then* form
- symbol: If p ->, then q

#### Converse

- The statement formed by *exchanging* the *hypothesis* and *conclusion* of the conditional statement
- symbol: q > p

#### Inverse

- The statement formed by *negating* the *hypothesis* and *conclusion* of the conditional statement
- symbol:

### Contrapositive

- The statement formed by *exchanging <u>AND</u> negating* the *hypothesis* and *conclusion* of the conditional statement
- symbol: ~q -> ~p

#### If it rains, then I will get wet.

1. If I don't get wet, then it's not raining.

2. If I get wet, then it's raining.

3. If it's not raining, then I don't get wet.

A) converse B) inverse C) contrapositive

### Truth Value

Determine the truth of each statement. If the statement is false, provide a *counterexample*.

1. If I don't get wet, then it's not raining.

2. If I get wet, then it's raining.

3. If it's not raining, then I don't get wet.

Section 2-3: Deductive Reasoning

## Deductive Reasoning

Using logic to *draw conclusions* based on *facts, definitions,* and *properties.* 

# Law of Syllogism

If  $p \rightarrow q$  and  $q \rightarrow r$  are true statements, then  $p \rightarrow r$  is a true statement.

### Section 2-4: Biconditional Statements

#### **Biconditional Statements**

- can be written in the form "*p* if and only if *q*",
  which means "if *p*, then *q*" and "if *q*, then *p*"
- are *reversible*
- contain the *conditional* AND *converse* statements
- "if and only if " shorthand: iff