Section 1-5: Measuring Angles

Naming Angles

- Vertex*
- Point on each ray & vertex
- Number



*you cannot name an angle by its vertex if the point is the vertex of more than one angle

 $\angle SRT \ \angle TRS \ \angle R \ \angle 1$



Angle Addition Postulate

If S is in the interior of $\angle PQR$, then

Because Q is the the vertex of both angles, we *cannot* describe either of them as $\angle Q$



Like the Segment Addition Postulate, we're sort of stating the obvious here.

 $m \angle PQS + m \angle SQR = m \angle PQR$

Section 1-6: Describing Pairs of Angles

Vertical Angles

- sides form 2 pairs of opposite rays
- are *congruent*
- sit directly across from one another





Adjacent Angles

- 2 angles in the same plane
- common vertex & side



Complementary Angles

- add up to 90°
- adjacent or non-adjacent angles

Supplementary Angles

- add up to 180°
- adjacent or non-adjacent angles

When two supplementary angles are adjacent we have a name for them

Linear Pair

- *adjacent* angles whose non-common sides are opposite rays
- add up to 180°



 $m \angle 1 + m \angle 2 = 180^{\circ}$

So to recap

Know the terms so you will understand them when you see and hear them...and you will see and hear them a lot



 $\angle 1$ is *adjacent* to $\angle 3$ $\angle 1$ is *adjacent* to $\angle 4$ $\angle 2$ is *adjacent* to $\angle 3$ $\angle 2$ is *adjacent* to $\angle 4$ Vertical Angles $\angle 1 \cong \angle 2$ $\angle 3 \cong \angle 4$

Complimentary Angles add up to 90° *Supplementary Angles* add up to 180° A Linear Pair is supplementary ——

